

New drawing framework in Easy Java Simulations

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We introduce the new 2D and 3D drawing framework in the authoring tool Easy Java Simulations <http://fem.um.es/Ejs>.

This framework simplifies Physics simulations because it introduces grouping, transformations, and routines to convert from absolute reference frames to reference frames attached to the bodies.

The new 3D framework uses Java3D more intensively, which greatly enhances the visualization of three-dimensional phenomena, including VRML models and textures primitives.